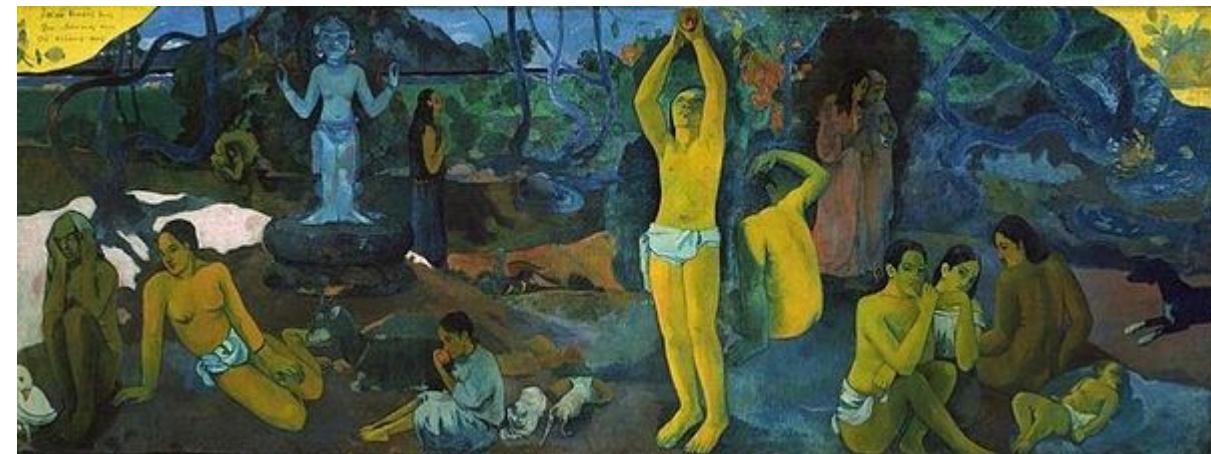


Bioinformatics 1

Phylogenetic inference: from sequences to trees

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Where Do We Come From? What Are We? Where Are We Going? Paul Gauguin, 1897

Long-standing questions.....

Where do species come from?

How do they change over time?

How are their evolutionary histories linked?

Tree of life: an ancient metaphor

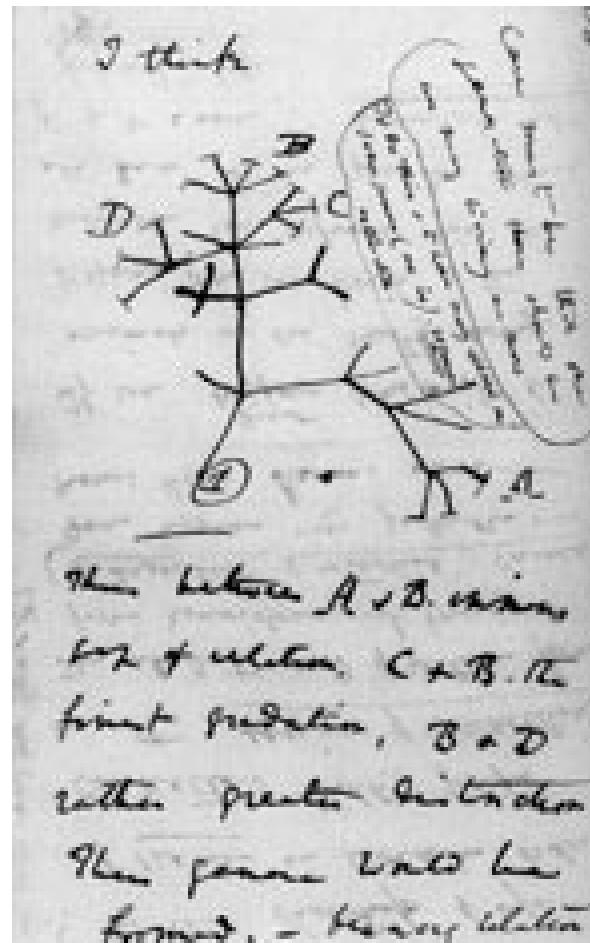


Urartu Helmet 1300 BC

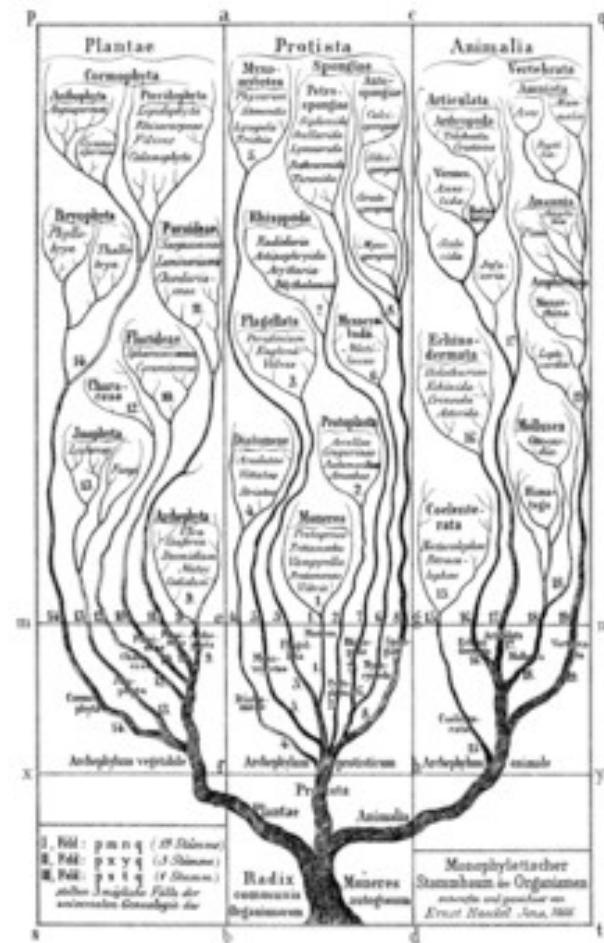


Gustav Klimt Tree of life 1911

First attempts of phylogenetic inference

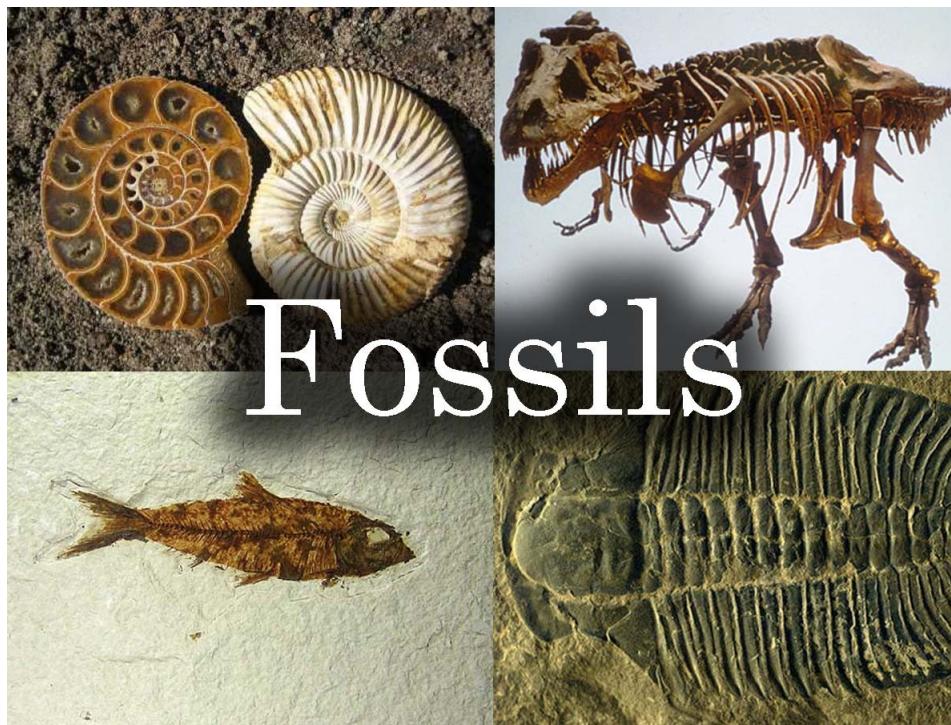


C. Darwin 1837



E. Haeckel 1866

Tackling the problem the classical way

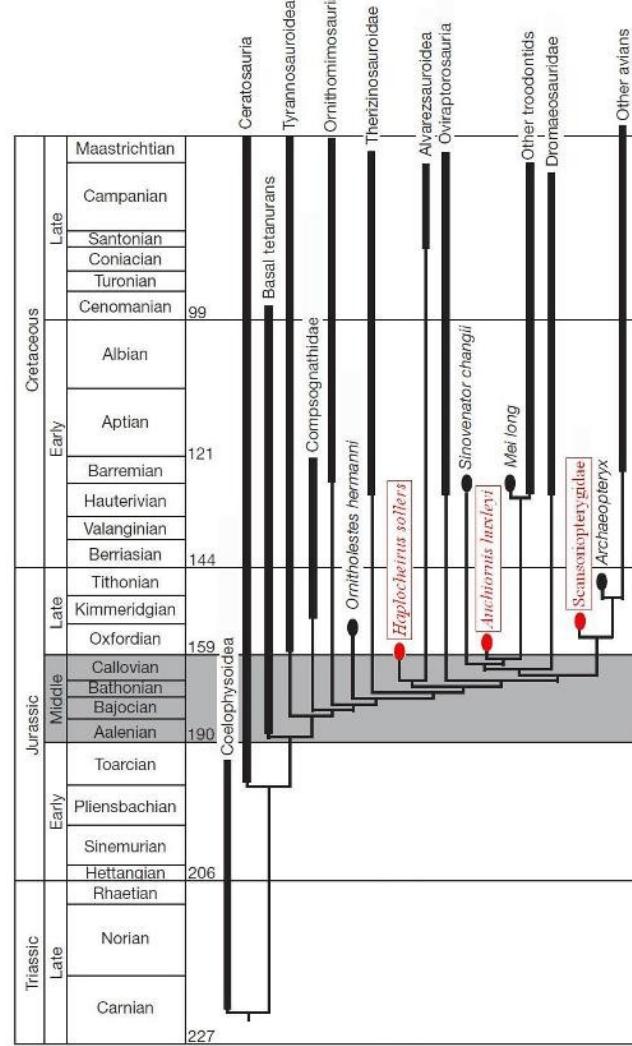


Fragmentary
Incomplete

Success stories: transitional fossils

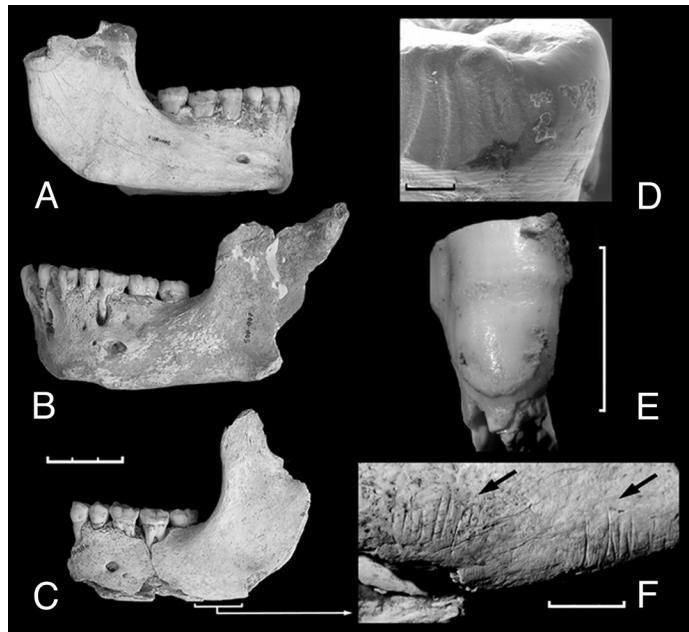


Archaeopteryx
1880, Berlin specimen



Tackling the problem the classical way

Comparative Morphology and Physiology

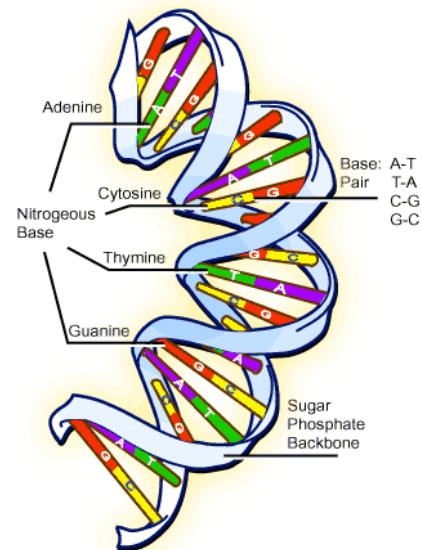


High complexity
Big controversies



The molecular approach

Comparison of the blueprint of life between species



1. (Almost) all species use DNA as genetic material
2. Mathematical modeling of sequence change
3. Large amount of phylogenetic information

DNA damage

Copying errors

MUTATIONS: heritable changes to the genome,
essential for evolution.

LARGE
SCALE

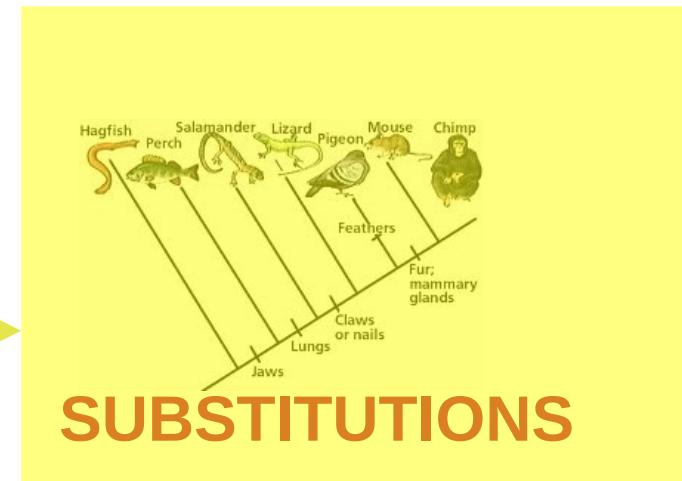
Chromosomal
rearrangements

SMALL
SCALE

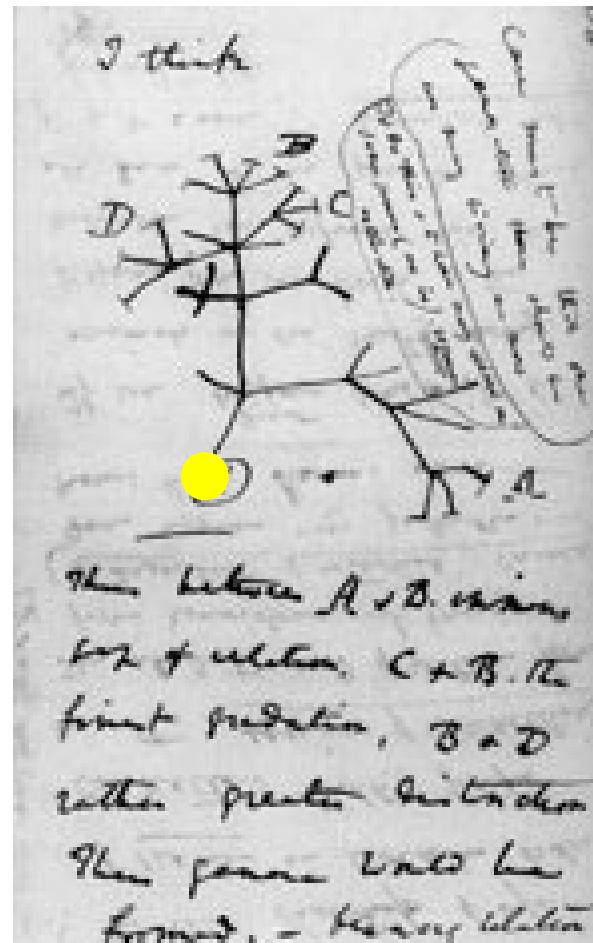
Point
mutations



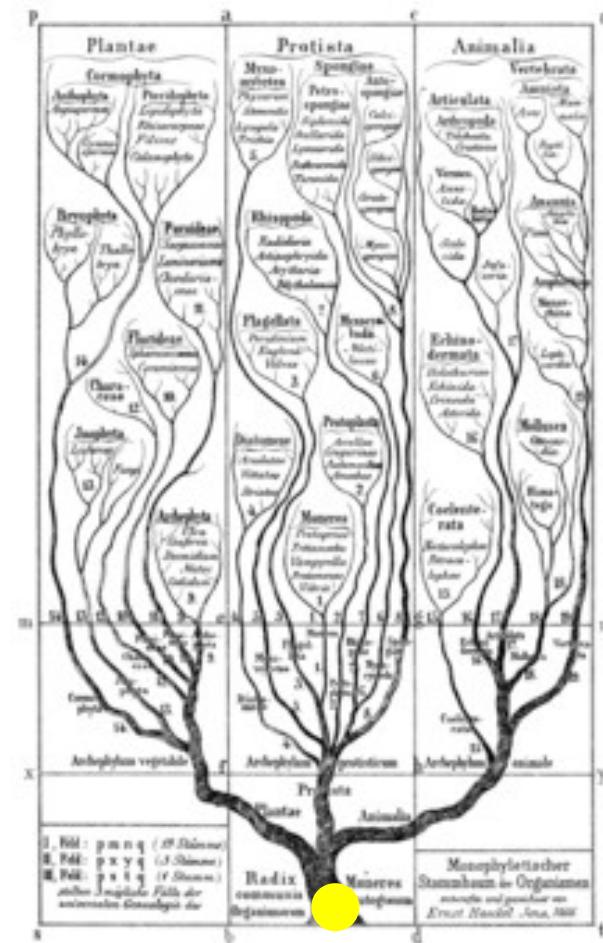
POLYMORPHISMS



“Ancestral” phylogenetic trees

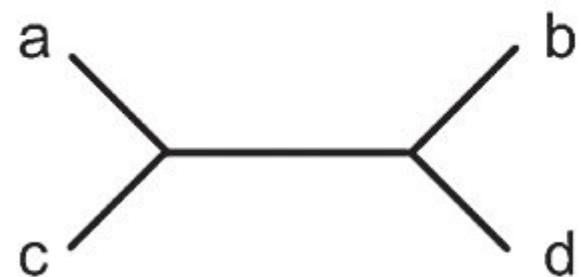


C. Darwin 1837

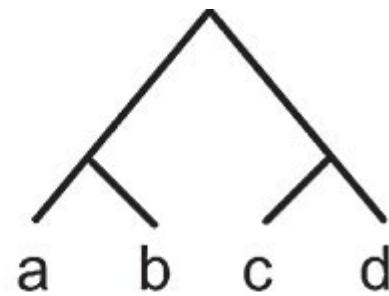


E. Haeckel 1866

Tree topologies



Unrooted



Rooted

How many trees can we build?

It depends on the number (m) of taxa

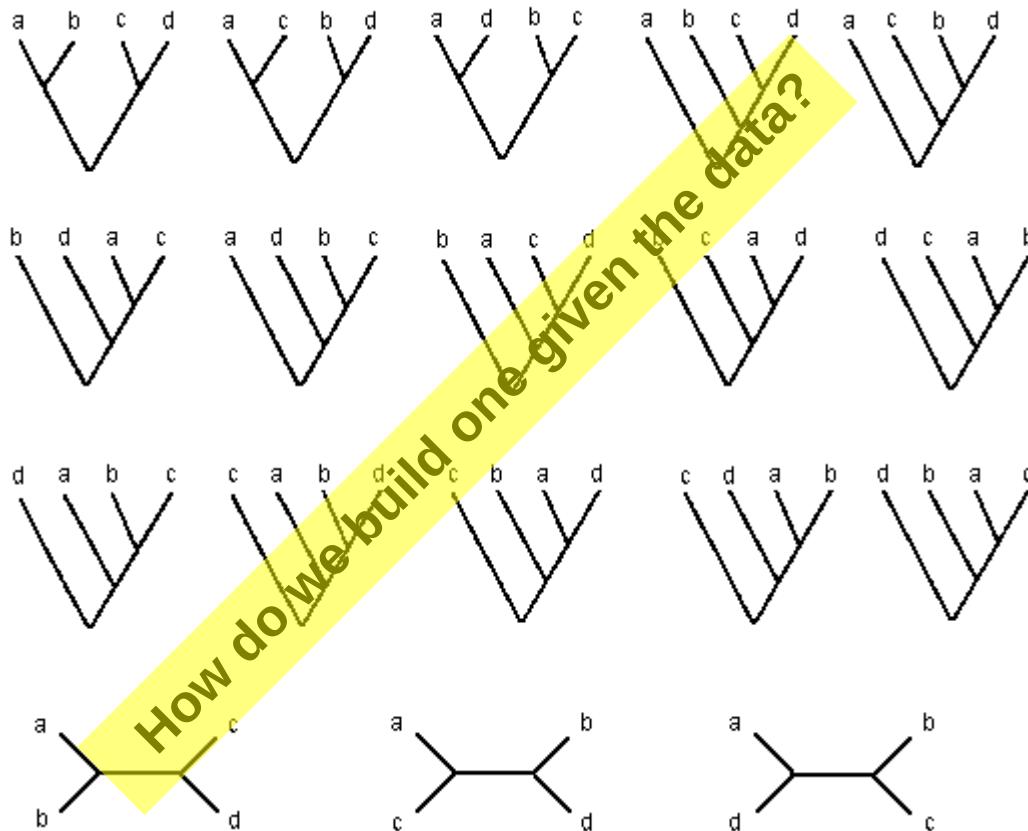
ROOTED TREES	UNROOTED TREES
$N(m) = [(2m-3)!] / [2^{m-2}(m-2)!]$	$N(m) = [(2m-5)!] / [2^{m-3}(m-3)!]$
$N(4) = 15$	$N(4) = 3$
$N(10) = 34,459,425$	$N(10) = 2,027,025$

and the number of possible trees grows very fast with the number of taxa!

FINDING THE TRUE TREE IS A DIFFICULT PROBLEM ALREADY FOR FEW SPECIES



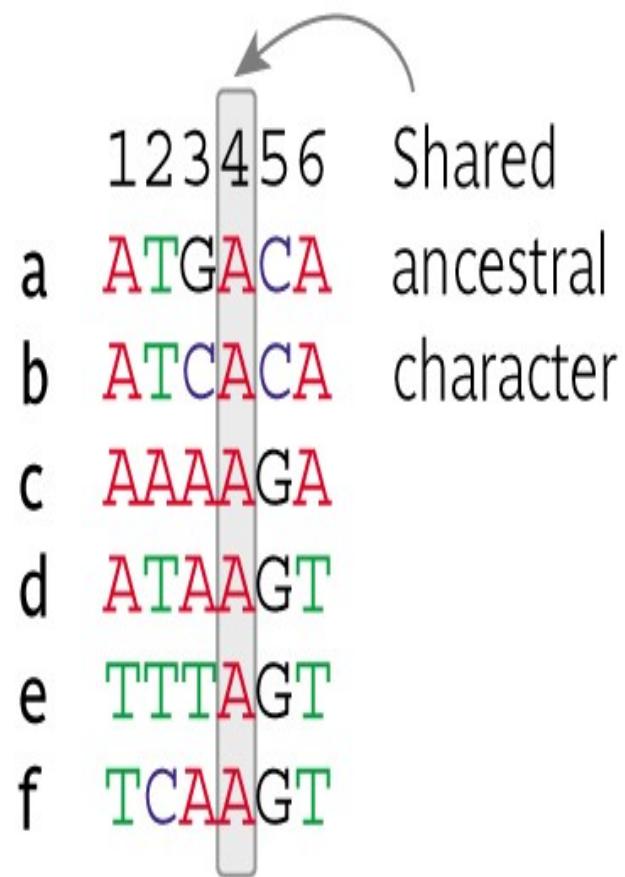
Tree topologies



Alignment: a key step to recover evolutionary history from DNA sequences

	1	2	3	4	5	6
a	A	T	G	A	C	A
b	A	T	C	A	C	A
c	A	A	A	A	G	A
d	A	T	A	A	G	T
e	T	T	T	A	G	T
f	T	C	A	A	G	T

Alignment: a key step to recover evolutionary history from DNA sequences



Alignment: a key step to recover evolutionary history from DNA sequences

	1	2	3	4	5	6
a	A	T	G	A	C	A
b	A	T	C	A	C	A
c	A	A	A	A	G	A
d	A	T	A	A	G	T
e	T	T	T	A	G	T
f	T	C	A	A	G	T

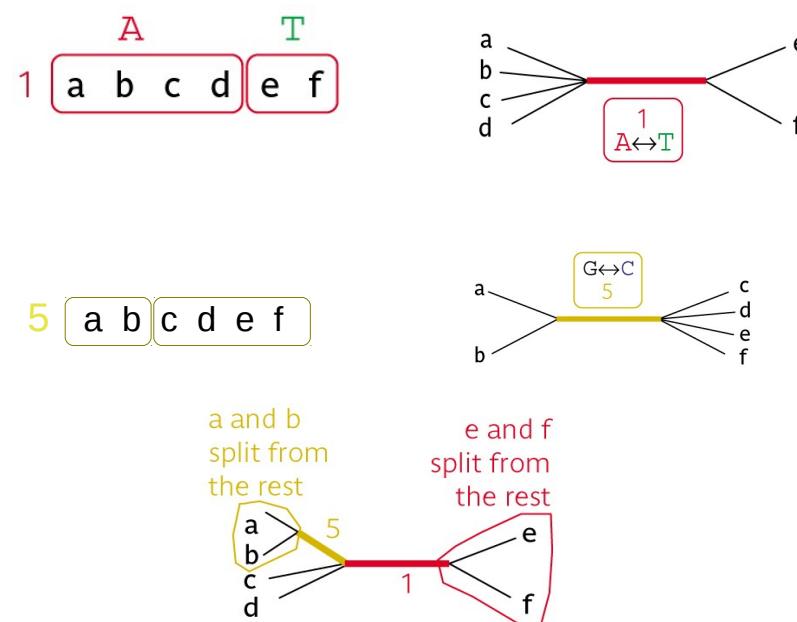
Unique derived characters

Alignment: a key step to recover evolutionary history from DNA sequences



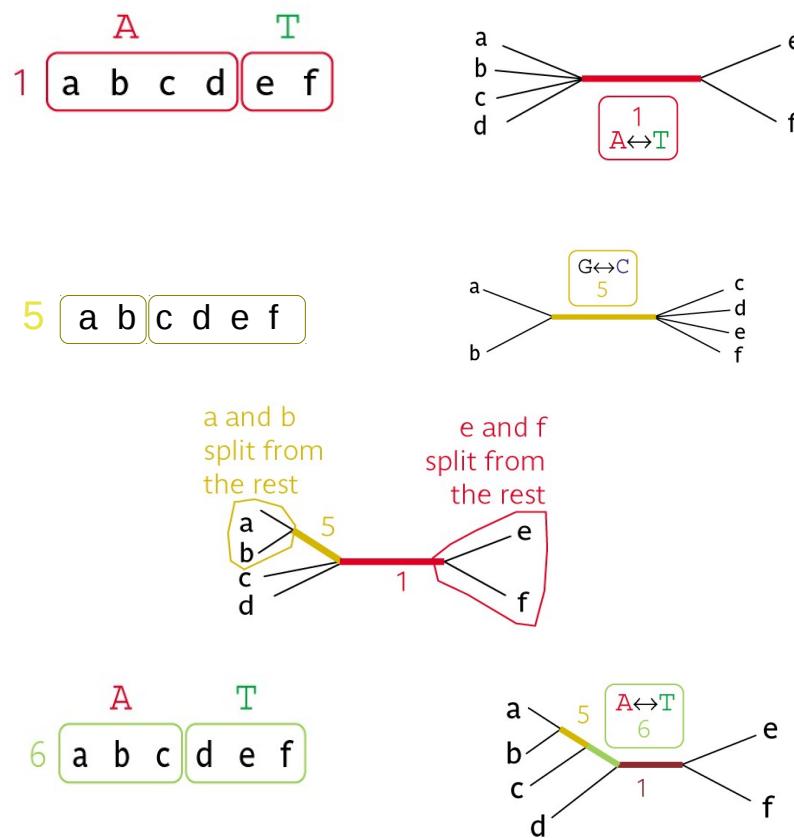
Alignment: a key step to recover evolutionary history from DNA sequences

123456	
a	ATGACA
b	ATCACA
c	AAAAGA
d	ATAAGT
e	TTTAGT
f	TCAAGT

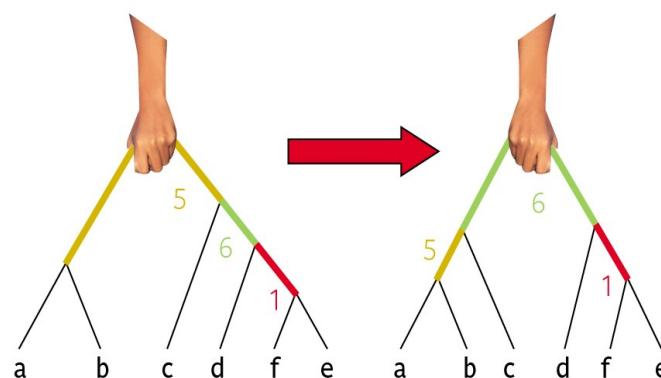
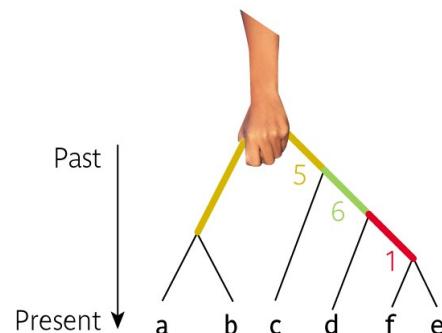
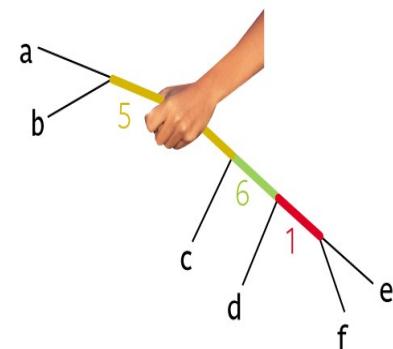
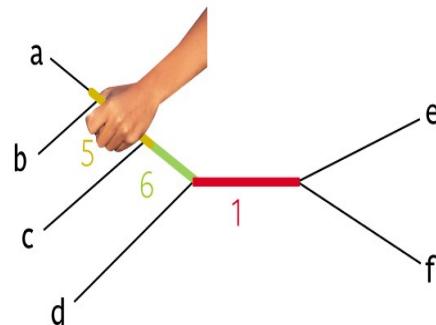


Alignment: a key step to recover evolutionary history from DNA sequences

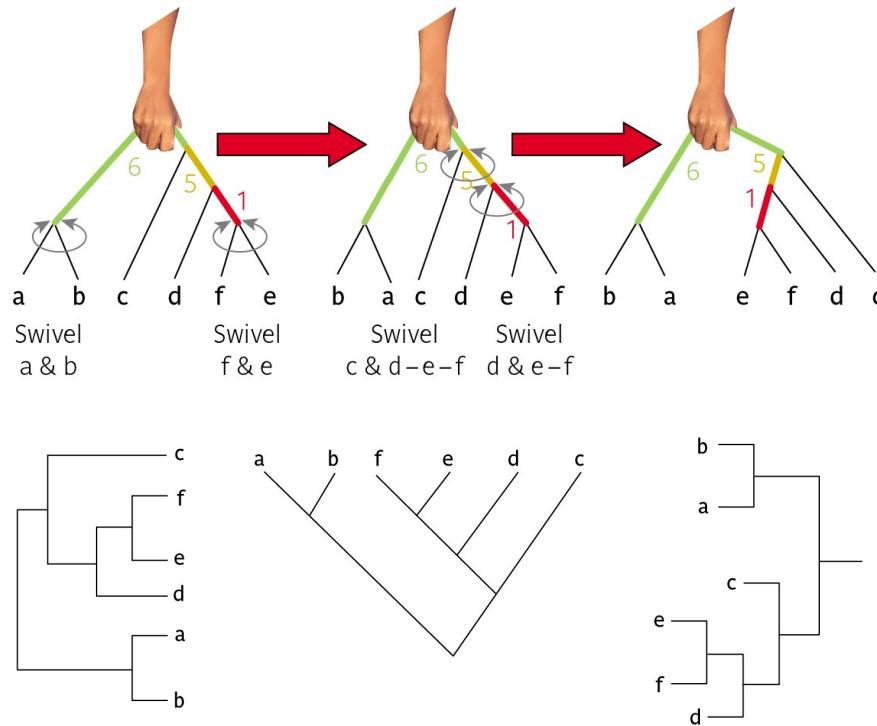
	1	2	3	4	5	6
123456						
a	A	T	G	A	C	A
b	A	T	C	A	C	A
c	A	A	A	A	G	A
d	A	T	A	A	G	T
e	T	T	T	A	G	T
f	T	C	A	A	G	T



Reading trees: rooting a tree



Reading trees: changes that do not make a difference



Statistical methods for phylogenetic inference

- 1. Distance based methods**
- 2. Parsimony methods**
- 3. Maximum likelihood methods**

Distance-based methods for phylogenetic inference

1. Compute evolutionary distances for all pairs of taxa

	Human	Horse	Cow	Kangaroo	Newt	Carp
Human		0.129	0.129	0.205	0.572	0.665
Horse	0.134		0.129	0.232	0.638	0.651
Cow	0.134	0.134		0.197	0.598	0.624
Kangaroo	0.216	0.246	0.207		0.638	0.708
Newt	0.662	0.751	0.697	0.751		0.752
Carp	0.789	0.770	0.733	0.849	0.913	

PC correction, and gamma distance (alpha=2)

Distance-based methods for phylogenetic inference

1. Compute evolutionary distances for all pairs of taxa

2. Construct trees from distance data

Examine different possible topologies and chose the best as the “true “ topology

Distance-based methods for phylogenetic inference

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Distance-based methods for phylogenetic inference

- 1. Compute evolutionary distances for all pairs of taxa**
- 2. Construct trees from distance data**

UPGMA: Unweighted pair-group method (using arithmetic averages)

- H_p) Constant rate of evolution between lineages
- T_s) Wrong topology when H_p does not hold

Distance-based methods for phylogenetic inference

- 1. Compute evolutionary distances for all pairs of taxa**
- 2. Construct trees from distance data**

UPGMA: Unweighted pair-group method (using arithmetic averages)

ME: Minimum evolution method

Idea: Minimization of the sum of all branch length estimates



Very intense and slow computations!

Distance-based methods for phylogenetic inference

1. Compute evolutionary distances for all pairs of taxa

2. Construct trees from distance data

UPGMA: Unweighted pair-group method (using arithmetic averages)

ME: Minimum evolution method

NJ: Neighbor joining method

Hp) ME method + Applied neighbor joining strategy

Statistical methods for phylogenetic inference

1. Distance based methods

2. Parsimony methods

3. Maximum likelihood methods

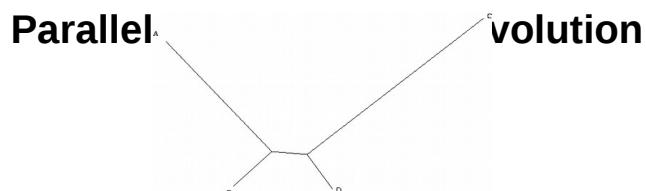
Maximum Parsimony methods for phylogenetic inference

1. Alignment of the sequences
2. Select the tree that requires the smallest number of substitutions to explain the entire evolutionary process



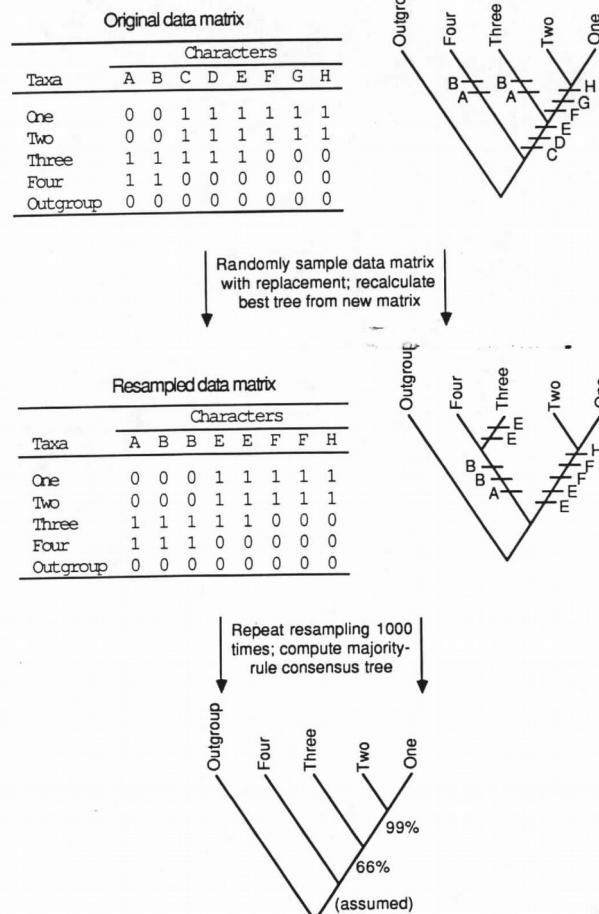
**Complex and slow computations!
Specific methods have been designed to
reduce the search space**

**A typical issue: IGNORING MULTIPLE HITS!
Long branch attraction**



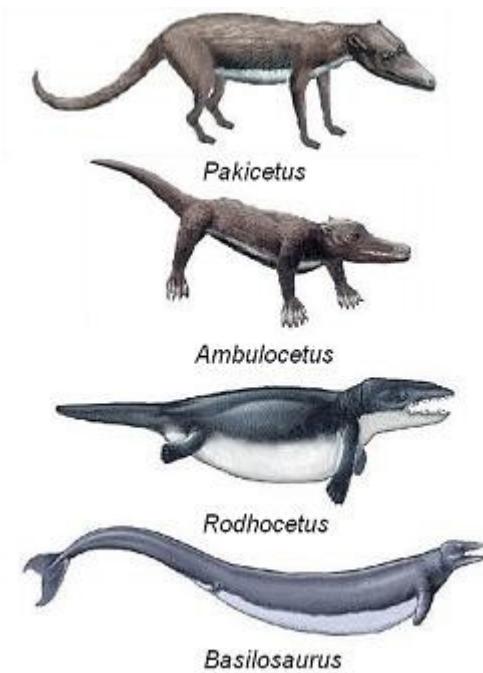
I have a tree now. How do I know that I can trust it? BOOTSTRAP

The percentage of bootstrap trees that support a given node

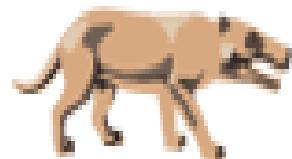




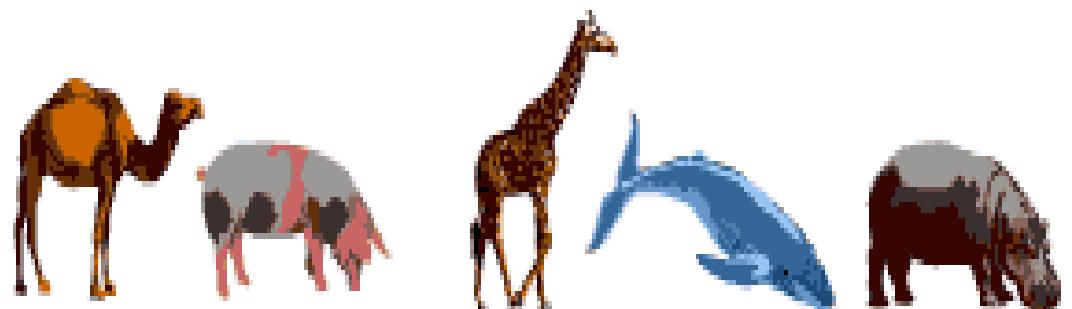
YOUR PRACTICAL: Using molecular phylogenetics to reveal a “back to the sea tale”



Ambulocetus



Mesonychids
(extinct)



Camels

Pigs

Ruminants

Whales

Hippos

